

How to Collect Your Soil Sample

- 1. Sign in, place order and pay. You will be emailed a PRINTABLE ORDER SHEET (this is to send to lab with soil sample) and a NUMBER (to write on your soil sample bag. This code matches you to your soil so it is important it is written clearly (write it on plastic bag as per step 2).
- 2. Get a plastic bag (Zip lock sandwich bags are ideal) and write the ORDER NUMBER on the zip lock bag with waterproof or non-smudge pen! Write the Lab Reference for the sample bag in case the SAMPLE BAG document falls off in the mail.
- 3. Take the plastic bag, together with a shovel and bucket out to the garden or paddock.
- 4. You will need to collect a cross section of soil therefore collect soil from up to 10 different parts of your paddock and also a cross section of soil in each hole.

Using a shovel, dig in about 25cms and get a handful of soil across the soil profile form a depth of 3cms to 25cms from each hole. Place it in the bucket.

Take up 10 soil samples from different parts of the garden or paddock and mix together each handful into the same one bucket. (Try to get soil that is not touching the spade.)

- 5. Mix the soil samples all together in the bucket. This will give you a cross section of soil from across your garden or paddock.
- 6. Fill up the plastic bag with soil from the mixture of soil in the bucket. You will need at least 700g of soil in your final sample, so fully fill the bag. (Please ensure that NO LESS than 700g of soil is provided for testing, otherwise the lab will not have enough material to run all their tests.)
- 7. Tape the bag well to keep safely sealed and ensure it is correctly labeled with details from email.
- 8. Post your bag of soil, together with the ORDER SUMMARY DOCUMENT (you received this via email) to the following address: Phosyn Analytical PO Box 2594 Burleigh MDC QLD 4220
- 9. After approximately 10-14 business days you will receive you lab analysis and SOIL HEALTH REPORT with recommendations.

RING 1800 229 994 if you have any queries.